## TOWN OF HOLLAND PLAN COMMISSION

November 6, 2019

MEMBERS PRESENT	Chair Robert Stupi, Andrew Dobkoski, Ben Filter, Doug Klenke,
	Steve Mieden, Jeff Osgood, and Kathy Warzynski
OTHERS PRESENT	Jim Peterson, Ivy and Jared Noffke, Jerome Pedretti (Town
	Supervisor), Steve Michaels (Town Chair), Marilyn Pedretti
	(Clerk)

#### **CALL TO ORDER**

Chair Stupi called the meeting to order at 7:00 p.m. Notices were properly posted. Stupi welcomed new commissioner Steve Mieden.

#### **MINUTES**

Motion by Warzynski/Filter to approve the minutes of October 2<sup>nd</sup>. **MOTION** carried.

CITIZENS' CONCERNS: none given.

## **ZONING APPEAL**

James Peterson, W7840 Old NA, requested a variance to exceed the number and area limitations for detached accessory buildings on a 14.3 acre parcel. Clerk Pedretti noted the applicant corrected the acreage as combining two parcels to equal approximately 24 acres. Peterson explained his request to tear down an old corn crib, which is 1,024 square feet, and replace with an 864 square foot shed that will improve the property. Discussion followed with members noting this request does not change the number of buildings currently on the parcel and would improve the overall aesthetics. Motion by Dobkoski/Warzynski to recommend approval of variance to exceed the number and area limitations of detached accessory buildings for James Peterson, W7840 Old NA, on a 24+ acre parcel. **MOTION** carried unanimously.

# **OUTDOOR BURNING ORDINANCE**

Stupi explained that the Fire Chief requested some updates to the Town's Burning Ordinance. The ordinance changes were reviewed. Warzynski asked about the Chief's request for implementing fees and asked for the number of burn permits issued for the Town. Stupi explained the Town Board had discussed the fee request several times but was not inclined to implement at this time. He noted the Chief did not have statistics available. Stupi further explained the current system for enforcement, which is complaint-based, and that the Fire Chief's first line is always education rather than fining people. Motion by Mieden/Warzynski to recommend accepting his recommendations but section 2.01(A)(7) would not remove 1.02 but add 3.03(A)(1)(2). **MOTION** carried unanimously.

## STORMWATER MITIGATION

Members reviewed the stormwater mitigation report from General Engineering Company (GEC), issued on November 4<sup>th</sup>. Jared Noffke, N7105 Bice Avenue, also participated in the discussion. After discussion, the following questions will be submitted to the GEC engineer and an invite extended for him to attend the December meeting:

- 1. What is the water capacity of the trenches? Different summer vs winter?
- 2. Will a stone trench hold more water than a ditch?

- 3. How do they work in the winter time? When the ground is frozen, how will running water get into the stone trench?
- 4. Is there a ditching design for each property owner (such as along Van Dunk) that would create mini retention ponds?
- 5. Maintenance cost estimations for stone trenches? Ditching?

## TABLE TOP EXERCISE

Members reviewed the "After-Action Report/Improvement Plan" from the Emergency Response Table Top Exercise held on October 2<sup>nd</sup>. After discussion, it was the consensus to revisit the four action items on page 2 at a future meeting.

#### STREET PARKING

Filter requested this agenda item and expressed his concern with vehicles parked on the street, especially during the winter. He suggested the town institute a "Snow Emergency" policy and explained such a policy would give a 24 hour warning for all vehicles to be off the road or they will be towed. Discussion followed. The clerk was directed to check with the Town attorney, look into contracting with a towing outfit and check with the Wisconsin Towns Association for any samples.

## **FUTURE AGENDA ITEMS**

Stormwater mitigation and street parking.

#### **ADJOURNMENT**

Motion by Klenke/Dobkoski to adjourn. **MOTION** carried unanimously. Meeting adjourned at 8:00 p.m.

Respectfully submitted, Marilyn Pedretti, Town Clerk